Spixworth Infant School Curriculum Plan 2017-2018

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Core Values		Safety,	Teamwork, Achieven	work, Achievement, Respect, Stimulating		
Topic Title/ Enquiry Question	Teeth, Tails and Antennae Which would you have and why?	Celebrate! Do I celebrate in the same way as you?	Green Machines What powers do plants have?	Castles and Dragons Who was the king of the castle?	Castles and Dragons How do you train a dragon?	Journeys – My Map Where can a path lead?
Enrichment	Fashion Show/Ugly Bugs Hedgehog workshop	Visitor First Aid/pedestrian training	Science Week	Norwich Castle visit	Dome? Fire engine visit	Gressenhall?
English	See English Long and Medium Term Plans					
Maths	See Maths Long and Medium Term Plans					
Science – across all learning	asking simple questions and recognising that they can be answered in different ways observing closely, using simple equipment performing simple tests identifying and classifying using their observations and ideas to suggest answers to questions					
Forest School Science Curriculum coverage across the year	 gathering and recording data to help in answering questions Seasonal changes, plants, living things and their habitats Identify and name a variety of common wild and garden plants, including deciduous, and ever green trees. Identify and describe the basic structure of a variety of common flowering plants, including trees. Observe changes across the four seasons. Observe and describe weather associated with the seasons and how day length varies. explore and compare the differences between things that are living, dead, and things that have never been alive. Pupils can identify and name a variety of plants and animals in their habitats, including micro-habitats. identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. Pupils can describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food. 					

	Shaded objectives below link to Forest School					
Science	Animals including humans Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals. Identify and name a variety of common animals that are carnivores, herbivores and omnivores. Describe and compare the structure of a variety of common animals. Notice that animals have offspring, which grow into adults.	Animals including humans Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense. Notice that humans, have offspring which grow into adults. Find out about and describe the basic needs of animals, including humans, for survival. Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.	Plants Identify and name a variety of common wild and garden plants, including deciduous and evergreen. Identify and describe the basic structure of a variety of common flowering plants, including trees. Observe and describe how seeds and bulbs grow into mature plants. Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. Identify and name a variety of plants and animals in their habitats, including microhabitats. Identify that most living things live in habitats to which they are suited and	Everyday materials Explore and compare the differences between things that are living, dead, and things that have never been alive Distinguish between an object and the material from which it is made. Identify and name a variety of everyday materials, including wood, plastic, glass, metal, and rock. Describe the simple physical properties of a variety of everyday materials. Compare and group together a variety of everyday materials on the basis of their simple physical properties.	Use of every day materials Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses. Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.	LOs to be decided by class teachers dependent on children's needs or interests or prior coverage i.e. light touches of any objectives throughout the year
		Extra curricular Science: Light and electricity	which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other.	Extra curricular Science: Forces and catapults		
			Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.			

	Sci	ience Week		
Computing – e-safety	use technology safely and respectfully, kee concerns about content or contact on the	 eping personal information private; identify whe internet or other online technologies.	ere to go for help and support when they have	
Computing	 Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instruction. Create and debug simple programs Use logical reasoning to predict the behaviour of simple programs use technology purposefully to create, organise, store, manipulate and retrieve digital content recognise common uses of information technology beyond school See Computing Long Term Plan 	 Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instruction. Create and debug simple programs Use logical reasoning to predict the behaviour of simple programs use technology purposefully to create, organise, store, manipulate and retrieve digital content recognise common uses of information technology beyond school See Computing Long Term Plan 	 Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instruction. Create and debug simple programs Use logical reasoning to predict the behaviour of simple programs use technology purposefully to create, organise, store, manipulate and retrieve digital content recognise common uses of information technology beyond school See Computing Long Term Plan 	
Geography		 identify seasonal and daily weather patterns in the United Kingdom use simple fieldwork and observational skills to study the geography of their school and its grounds use basic geographical vocabulary to refer to: key physical features, including: forest, hill, mountain, river, soil, valley Identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas 	 use basic geographical vocabulary to refer to: key physical features, including: forest, hill, mountain, river, soil, valley Identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas use basic geographical vocabulary to refer to: key human features, including: city, town, village, farm, house,and shop use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far; left and 	

				right], to describe the location of features and routes on a map use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key use simple fieldwork and observational skills to study the key human and physical features of its surrounding environment.
History	 Guy Fawkes, the lives of significant individuals in the past. Some should be used to compare aspects of life in different periods events beyond living memory that are significant 	 Significant historical events, people and places in their own locality. the lives of significant individuals in the past. Some should be used to compare aspects of life in different 	 Significant historical events, people and places in their own locality. the lives of significant individuals in the past. Some should be used to compare aspects of life in different 	

	nationally or globally changes within living memory (human lifecycle). Where appropriate, these should be used to reveal aspects of change in national life	periods periods
Art and Design	 Use a range of materials creatively to design and make products Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space Recognise the work of a range of artists, craft makers and designers, 	Use a range of materials creatively to design and make products Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space Recognise the work of a range of artists, craft

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	describing the		makers and	
	differences and		designers,	
	similarities		describing the	
	between different		differences and	
	practices and		similarities	
	disciplines, and		between	
	making links to		different	
	their own work		practices and	
			disciplines, and	
			making links to	
			their own work	
Music	use their voices	s expressively and cre		ngs and speaking chants and rhymes
		untuned instruments		ngo ana oposimig onamio ana mymos
				high-quality live and recorded music
				inter-related dimensions of music.
Design Technology	- experiment with	design	morne souries daing the	select from and
Design reciniology		purposeful,		use a range of
		functional,		tools and
		appealing		equipment to
		products for		perform
		themselves and		practical tasks
		other users		select from and
		based on		use a wide
		design criteria		range of
		• generate,		materials and
		develop, model		
		and		components,
		communicate		including construction
		their ideas		materials
		through talking,		according to
				their
		drawing, templates,		characteristics
		mock-ups and,		
		where		explore and evaluate a
		appropriate,		
		information and		range of
		communication		existing
				products
		technology		evaluate their

		 select from and use a range of tools and equipment to perform practical tasks select from and use a wide range of materials and components, including textiles and ingredients, according to their characteristics explore and evaluate a range of existing products evaluate their ideas and products against design criteria 		ideas and products against design criteria • build structures, exploring how they can be made stronger, stiffer and more stable • explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products		
PE	 participate in team games, developing simple tactics for attacking and defending 	Gymnastics • master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-	 perform dances using simple movement patterns. 	Gymnastics • master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-	 perform dances using simple movement patterns. 	participate in team games, developing simple tactics for attacking and defending

	ordination, and begin to apply these in a range of activities	ordination, and begin to apply these in a range of activities		
Cooking	 Use the basic principles of a healthy and varied diet to prepare dishes Understand where food comes from 	 Use the basic principles of a healthy and varied diet to prepare dishes Understand where food comes from 		
PSHEC	See PSHE Curriculum document			
RE	 Norfolk Agreed Syllabus Multicultural awareness/celebration events 			

Spixworth Infant School – Curriculum Map EYFS (2017-18)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Core Values		Safety, Teamwork, Achievement, Respect, Stimulating				
Topic Title	Teeth, Tails and Antennae	Celebrate!	Green Machines	Castles and Dragons	Castles and Dragons	Journeys – My Map
Enrichment	Fashion Show/Ugly Bugs Hedgehog workshop	Visitor First Aid training/pedestrian	Science Week Dome? Life-cycle (chick/butterfly)	Norwich Castle visit	Dome? Fire engine visit	Gressenhall?
CL	Listening/Attention • Listens to others one to one or in small groups, when conversation interests them. • Listens to stories with	Listening/Attention • Maintains attention, concentrates and sits quietly during appropriate activity. • Two-channelled attention – can listen and do for short span. Understanding • Responds to instructions involving a two-part sequence. • Understands humour. • Able to follow a story without pictures or props.		They listen to stories, ac events and respond to v comments, questions of attention to what other	ely in a range of situations. ccurately anticipating key what they hear with relevant r actions. They give their s say and respond gaged in another activity.	

increasing attention and recall.

- Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories.
- Focusing attention still listen or do, but can shift own attention.
- Is able to follow directions (if not intently focused on own choice of activity).

Understanding

- Understands use of objects (e.g. "What do we use to cut things?")
- Shows understanding of prepositions such as 'under', 'on top', 'behind' by carrying out an action or selecting correct picture.
- Responds to simple instructions, e.g. to get or put away an object.
- Beginning to understand 'why' and 'how' questions.

Speaking

- Beginning to use more complex sentences to link thoughts.
- Can retell a simple past event in correct order.
- Uses talk to connect ideas, explain what is happening and anticipate what might happen next, recall and relive past experiences.
- Questions why things

• Listens and responds to ideas expressed by others in conversation or discussion.

Speaking

- Extends vocabulary, especially by grouping and naming, exploring the meaning and sounds of new words.
- Uses language to imagine and recreate roles and experiences in play situations.
- Links statements and sticks to a main theme or intention.
- Uses talk to organise, sequence and clarify thinking, ideas, feelings and events.
- Introduces a storyline or narrative into their play.

Understanding

Children follow instructions involving several ideas or actions. They answer 'how' and 'why' questions about their experiences and in response to stories or events.

Speaking

Children express themselves effectively, showing awareness of listeners' needs. They use past, present and future forms accurately when talking about events that have happened or are to happen in the future.

They develop their own narratives and explanations by connecting ideas or events.

	happen and gives		
	explanations. Asks e.g.		
	who, what, when, how.		
	Uses a range of		
	tenses.		
	 Uses intonation, 		
	rhythm and phrasing to		
	make the meaning clear		
	to others.		
	 Uses vocabulary 		
	focused on objects and		
	people that are of		
	particular importance to		
	them.		
	 Builds up vocabulary 		
	that reflects the breadth		
	of their experiences.		
	 Uses talk in pretending 		
	that objects stand for		
	something else in play.		
PSED	Making relationships	Making relationships	Making relationships
	 Can play in a group, 	• Initiates conversations, attends to and takes account of what others say.	Children play co-operatively, taking turns with
	extending and	Explains own knowledge and understanding, and asks appropriate questions	others. They take account of one another's ideas
	elaborating play ideas.	of others.	about how to organise their activity. They show
	 Initiates play, offering 	Takes steps to resolve conflicts with other children.	sensitivity to others' needs and feelings, and form
	cues to peers to join	Self confidence	positive relationships with adults and other
	them.	• Confident to speak to others about own needs, wants, interests and opinions.	children.
	 Keeps play going by 	Can describe self in positive terms and talk about abilities.	Self confidence
	responding to what	Managing feelings	Children are confident to try new activities, and say
	others are saying or	Understands that own actions affect other people, for example, becomes	why they like some activities more than others.
	doing.	upset or tries to comfort another child when they realise they have upset them.	They are confident to speak in a familiar group, will
	Demonstrates friendly	Aware of the boundaries set, and of behavioural expectations in the setting.	talk about their ideas, and will choose the resources
	behaviour, initiating	Beginning to be able to negotiate and solve problems without aggression, e.g.	they need for their chosen activities. They say when
	conversations and	when someone has taken their toy.	they do or don't need help.
	forming good		Managing feelings
	relationships with peers		Children talk about how they and others show
	and familiar adults.		feelings, talk about their own and others'
	Self confidence		behaviour, and its consequences, and know that
	Can select and use		some behaviour is unacceptable. They work as part
	activities and resources		of a group or class, and understand and follow the
	with help.		rules. They adjust their behaviour to different
	Welcomes and values		situations, and take changes of routine in their
	praise for what they		stride.

	1		
	have done.		
	 Enjoys responsibility 		
	of carrying out small		
	tasks.		
	 Is more outgoing 		
	towards unfamiliar		
	people and more		
	confident in new social		
	situations.		
	Confident to talk to		
	other children when		
	playing, and will		
	communicate freely		
	about own home and		
	community.		
	Shows confidence in		
	asking adults for help.		
	Managing feelings		
	 Aware of own feelings, 		
	and knows that some		
	actions and words can		
	hurt others' feelings.		
	Begins to accept the		
	needs of others and can		
	take turns and share		
	resources, sometimes		
	with support from		
	others.		
	Can usually tolerate		
	delay when needs are		
	not immediately met,		
	and understands wishes		
	may not always be met.		
	Can usually adapt		
	behaviour to different		
	events, social situations		
	and changes in routine.		
PD	Moving/Handling	Moving/Handling	Moving/Handling
	 Moves freely and with 	Experiments with different ways of moving.	Children show good control and co-ordination in
	pleasure and confidence	Jumps off an object and lands appropriately.	large and small movements.
	in a range of ways, such	Negotiates space successfully when playing racing and chasing games with	They move confidently in a range of ways, safely
	as slithering, shuffling,	other children, adjusting speed or changing direction to avoid obstacles.	negotiating space. They handle equipment and
	rolling, crawling,	Travels with confidence and skill around, under, over and through balancing	tools effectively, including pencils for writing.
		=	

walking, running, jumping, skipping, sliding and hopping.

- Mounts stairs, steps or climbing equipment using alternate feet.
- Walks downstairs, two feet to each step while carrying a small object.
- Runs skilfully and negotiates space successfully, adjusting speed or direction to avoid obstacles.
- Can stand momentarily on one foot when shown.
- Can catch a large ball.
- Draws lines and circles using gross motor movements.
- Uses one-handed tools and equipment.
- Holds pencil between thumb and two fingers, no longer using wholehand grasp.
- Holds pencil near point between first two fingers and thumb and uses it with good control.
- Can copy some letters.

Health/self-care

- Can tell adults when hungry or tired or when they want to rest or play.
- Observes the effects of activity on their bodies.
- Understands that equipment and tools

and climbing equipment.

- Shows increasing control over an object in pushing, patting, throwing, catching or kicking it.
- Uses simple tools to effect changes to materials.
- Handles tools, objects, construction and malleable materials safely and with increasing control.
- Shows a preference for a dominant hand.
- Begins to use anticlockwise movement and retrace vertical lines.
- Begins to form recognisable letters.
- Uses a pencil and holds it effectively to form recognisable letters, most of which

are correctly formed.

Health/self-care

- Eats a healthy range of foodstuffs and understands need for variety in food.
- Usually dry and clean during the day.
- Shows some understanding that good practices with regard to exercise, eating, sleeping and hygiene can contribute to good health.
- Shows understanding of the need for safety when tackling new challenges, and considers and manages some risks.
- Shows understanding of how to transport and store equipment safely.
- Practices some appropriate safety measures without direct supervision.

Health/self-care

Children know the importance for good health of physical exercise, and a healthy diet, and talk about ways to keep healthy and safe. They manage their own basic hygiene and personal needs successfully, including dressing and going to the toilet independently.

	have to be used safely.		
	Gains more bowel and		
	bladder control and can		
	attend to toileting needs		
	most of the time		
	themselves.		
	Can usually manage		
	washing and drying		
	hands.		
	• Dresses with help.		
L	Reading	Reading	Reading
	Enjoys rhyming and	Continues a rhyming string.	Children read and understand simple sentences.
	rhythmic activities.	Hears and says the initial sound in words.	They use phonic knowledge to decode regular
	Shows awareness of	• Can segment the sounds in simple words and blend them together and knows	words and read them aloud accurately. They also
	rhyme and alliteration.	which letters represent some of them.	read some common irregular words. They
	Recognises rhythm in	• Links sounds to letters, naming and sounding the letters of the alphabet.	demonstrate understanding when talking with
	spoken words.	Begins to read words and simple sentences.	others about what they have read.
	 Listens to and joins in 	• Uses vocabulary and forms of speech that are increasingly influenced by their	Writing
	with stories and poems,	experiences of books.	Children use their phonic knowledge to write words
	one-to-one and also in	 Enjoys an increasing range of books. 	in ways which match their spoken sounds. They also
	small groups.	 Knows that information can be retrieved from books and computers. 	write some irregular common words. They write
	 Joins in with repeated 	Writing	simple sentences which can be read by themselves
	refrains and anticipates	 Gives meaning to marks they make as they draw, write and paint. 	and others. Some words are spelt correctly and
	key events and phrases	 Begins to break the flow of speech into words. 	others are phonetically plausible.
	in rhymes and stories.	Continues a rhyming string.	
	 Beginning to be aware 	 Hears and says the initial sound in words. 	
	of the way stories are	 Can segment the sounds in simple words and blend them together. 	
	structured.	• Links sounds to letters, naming and sounding the letters of the alphabet.	
	 Suggests how the 	• Uses some clearly identifiable letters to communicate meaning, representing	
	story might end.	some sounds correctly and in sequence.	
	 Listens to stories with 	• Writes own name and other things such as labels, captions.	
	increasing attention and	 Attempts to write short sentences in meaningful contexts. 	
	recall.		
	 Describes main story 		
	settings, events and		
	principal characters.		
	 Shows interest in 		
	illustrations and print in		
	books and print in the		
	environment.		
	 Recognises familiar 		
	words and signs such as		
	own name and		

	I		
	advertising logos.		
	Looks at books		
	independently.		
	Handles books		
	carefully.		
	 Knows information 		
	can be relayed in the		
	form of print.		
	 Holds books the 		
	correct way up and		
	turns pages.		
	 Knows that print 		
	carries meaning and, in		
	English, is read from left		
	to right and top to		
	bottom.		
	Writing		
	Sometimes gives		
	meaning to marks as		
	they draw and paint.		
	 Ascribes meanings to 		
	marks that they see in		
	different places.		
M	Numbers	Numbers	Numbers
	Uses some number	Recognise some numerals of personal significance.	Children count reliably with numbers from one to
	names and number	• Recognises numerals 1 to 5.	20, place them in order and say which number is
	language	Counts up to three or four objects by saying one number name for each item.	one more or one less than a given number. Using
	spontaneously.	Counts actions or objects which cannot be moved.	quantities and objects, they add and subtract two
	Uses some number	Counts objects to 10, and beginning to count beyond 10.	single-digit numbers and count on or back to find
	names accurately in	Counts out up to six objects from a larger group.	the answer. They solve problems, including
	play.	• Selects the correct numeral to represent 1 to 5, then 1 to 10 objects.	doubling, halving and sharing.
	• Recites numbers in	Counts an irregular arrangement of up to ten objects.	Shape/Space/Measure
	order to 10.	Estimates how many objects they can see and checks by counting them.	Children use everyday language to talk about size,
	Knows that numbers	Uses the language of 'more' and 'fewer' to compare two sets of objects.	weight, capacity, position, distance, time and
	identify how many	Finds the total number of items in two groups by counting all of them.	money to compare quantities and objects and to
	objects are in a set.	Says the number that is one more than a given number.	solve problems.
	Beginning to represent	Finds one more or one less from a group of up to five objects, then ten	They recognise, create and describe patterns. They
	numbers using fingers,	objects.	explore characteristics of everyday objects and
	marks on paper or	 In practical activities and discussion, beginning to use the vocabulary involved 	shapes and use mathematical language to describe
	pictures.	in adding and subtracting.	them.
	Sometimes matches	Records, using marks that they can interpret and explain.	dieni.
		, , , , , , , , , , , , , , , , , , ,	
	numeral and quantity	Begins to identify own mathematical problems based on own interests and	

correctly.

- Shows curiosity about numbers by offering comments or asking questions.
- Compares two groups of objects, saying when they have the same number.
- Shows an interest in number problems.
- Separates a group of three or four objects in different ways, beginning to recognise that the total is still the same.
- Shows an interest in numerals in the environment.
- Shows an interest in representing numbers.
- Realises not only objects, but anything can be counted, including steps, claps or jumps.

Shape/Space/Measure

- Shows an interest in shape and space by playing with shapes or making arrangements with objects.
- Shows awareness of similarities of shapes in the environment.
- Uses positional language.
- Shows interest in shape by sustained construction activity or by talking about shapes or arrangements.

fascinations.

Shape/Space/Measure

- Beginning to use mathematical names for 'solid' 3D shapes and 'flat' 2D shapes, and mathematical terms to describe shapes.
- Selects a particular named shape.
- Can describe their relative position such as 'behind' or 'next to'.
- Orders two or three items by length or height.
- Orders two items by weight or capacity.
- Uses familiar objects and common shapes to create and recreate patterns and build models.
- Uses everyday language related to time.
- Beginning to use everyday language related to money.
- Orders and sequences familiar events.
- Measures short periods of time in simple ways.

	Shows interest in		
	shapes in the		
	environment.		
	Uses shapes		
	appropriately for tasks.		
	Beginning to talk		
	about the shapes of		
104	everyday objects.		5 17 33
UW	People/communities	People/communities	People/communities
	• Shows interest in the	• Enjoys joining in with family customs and routines.	Children talk about past and present events in their
	lives of people who are	The World	own lives and in the lives of family members. They
	familiar to them.	Looks closely at similarities, differences, patterns and change.	know that other children don't always enjoy the
	Remembers and talks		same things, and are sensitive to this. They know
	about significant events		about similarities and differences between
	in their own experience.		themselves and others, and among families,
	 Recognises and 		communities and traditions.
	describes special times		The World
	or events for family or		Children know about similarities and differences in
	friends.		relation to places, objects, materials and living
	 Shows interest in 		things.
	different occupations		They talk about the features of their own
	and ways of life.		immediate environment and how environments
	 Knows some of the 		might vary from one another. They make
	things that make them		observations of animals and plants and explain why
	unique, and can talk		some things occur, and talk about changes.
	about some of the		
	similarities and		
	differences in relation to		
	friends or family.		
	The World		
	Comments and asks		
	questions about aspects		
	of their familiar world		
	such as the place where		
	they live or the natural		
	world.		
	Can talk about some		
	of the things they have		
	observed such as plants,		
	animals, natural and		
	found objects.		
	Talks about why things		
	happen and how things		
	Happen and now things		

	work. • Developing an understanding of growth, decay and changes over time. • Shows care and		
	concern for living things		
5.5	and the environment.		
EAD	Exploring/using	 Exploring/using Begins to build a repertoire of songs and dances. Explores the different sounds of instruments. Explores what happens when they mix colours. Experiments to create different textures. Understands that different media can be combined to create new effects. Manipulates materials to achieve a planned effect. Constructs with a purpose in mind, using a variety of resources. Uses simple tools and techniques competently and appropriately. Selects appropriate resources and adapts work where necessary. Selects tools and techniques needed to shape, assemble and join materials they are using. Being Imaginative Create simple representations of events, people and objects. Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences. Chooses particular colours to use for a purpose. Introduces a storyline or narrative into their play. Plays alongside other children who are engaged in the same theme. Plays cooperatively as part of a group to develop and act out a narrative. 	Exploring/using Children sing songs, make music and dance, and experiment with ways of changing them. They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Being Imaginative Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.

	pieces together to build		
	and balance.		
	 Realises tools can be 		
	used for a purpose.		
	Being Imaginative		
	Developing		
	preferences for forms of		
	expression.		
	 Uses movement to 		
	express feelings.		
	• Creates movement in		
	response to music.		
	 Sings to self and 		
	makes up simple songs.		
	 Makes up rhythms. 		
	 Notices what adults 		
	do, imitating what is		
	observed and then		
	doing it spontaneously		
	when the adult is not		
	there.		
	Engages in imaginative		
	role-play based on own		
	first-hand experiences.		
	 Builds stories around 		
	toys, e.g. farm animals		
	needing rescue from an		
	armchair 'cliff'.		
	Uses available		
	resources to create		
	props to support role-		
	play.		
	 Captures experiences 		
	and responses with a		
	range of media, such as		
	music, dance and paint		
	and other materials or		
	words.		
Computing (UW)	Technology	Technology	Technology
	Knows how to operate	Completes a simple program on a computer.	Children recognise that a range of technology is
	simple equipment, e.g.	Uses ICT hardware to interact with age-appropriate computer software.	used in places such as homes and schools. They
	turns on CD player and		select and use technology for particular purposes.
	uses remote control.		

RE	Shows an interest in technological toys with knobs or pulleys, or real objects such as cameras or mobile phones. Shows skill in making toys work by pressing parts or lifting flaps to achieve effects such as sound, movements or new images. Knows that information can be retrieved from computers People/communities Knows some of the things that make them unique, and can talk about some of the similarities and differences in relation to friends or family. Making Relationships Demonstrates friendly	People/communities • Enjoys joining in with family customs and routines. Making Relationships • Explains own knowledge and understanding, and asks appropriate questions of others. Listening/Attention • Maintains attention, concentrates and sits quietly during appropriate activity. Understanding • Listens and responds to ideas expressed by others in conversation or discussion.	People/communities Children talk about past and present events in their own lives and in the lives of family members. They know that other children don't always enjoy the same things, and are sensitive to this. They know about similarities and differences between themselves and others, and among families, communities and traditions. Making Relationships They show sensitivity to others' needs and feelings,
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	behaviour, initiating	41304331011.	and form positive relationships with adults and
	conversations and		other children.
	forming good		Listening/Attention
	relationships with peers		They listen to stories, accurately anticipating key
	and familiar adults.		events and respond to what they hear with relevant
	Listening/Attention		comments, questions or actions.
	 Listens to others one 		Understanding
	to one or in small		They answer 'how' and 'why' questions about their
	groups, when		experiences and in response to stories or events.
	conversation interests		
	them.		
	Understanding		
	 Beginning to 		
	understand 'why' and		
	'how' questions.		